

## US KIDS LEVEL FIVE ASSESSMENTS

### Putting:

**Knowledge** - need to say and demonstrate these putting forms

#### PLAN

1. Mark the Ball
2. Reading the Green: Two Point Ready
3. Find Your Target
4. Practice the Strokes

#### SETUP

5. Thumbs on Top
6. The "Y" Setup
7. Eyes over the ball
8. Aim the Train at a Spot

#### PLAY

9. Backswing -= FT. Short, Medium and Long Putt
10. Be still and Stick the Finish

### Skills

1. Short Putt – Merry Go Round
  - Place a ball three feet from the hole and count the number strokes to get it in the hole. On the second and third round, place the ball in different locations around the hole.
2. Medium Putt - 20' away on sloping green.
  - Count the number of strokes to get it in the hole.
3. Opposite Side of Hole – 20' opposite side of medium putt.
  - Count the number of strokes to get it in the hole.
4. Long Putt – 40' away.
  - Count the number of strokes to get in in the hole.

After putting all four station, your combined score for all three rounds must be **26** or less to pass this Putting Skills Test.

	Short Putt Merry go round	Medium Putt	Medium Putt Opposite Side	Long Putt	Total
Round 1					
Round 2					
Round 3					

COMBINED TOTAL:

## **Around the Green:**

### **Chipping Forms:**

**Knowledge** – need to say and demonstrate these chipping forms

#### **PLAN**

1. Reading the Lie
2. Reading the Green
3. Find the Target
4. Club Selection
5. Practice Swing

#### **SETUP**

6. Hotdog in a Bun
7. "Y" Setup, Ball in Middle
8. Aim the Train at a Spot

#### **PLAY**

9. "Y" Swing / Backswing = Follow Through
10. Brush the Grass
11. Stick the Finish and Be Still

## **Skills**

1. Short Chip – 20' away, then putt until holed out
2. Medium Chip – 40' away, then putt until holed out
3. Long Chip – 60' away, then putt until holed out

	Short Chip	Medium Chip	Long Chip	Total
Score				

Your Score for one round must be **10** or less to pass this Chipping/Putting Skills Test

## **Pitching Forms:**

**Knowledge** – need to say and demonstrate these pitching forms

#### **PLAN**

1. Reading the Lie
2. Find the Target
3. Club Selection
4. Practice Swings

#### **SETUP**

5. Hotdog in a Bun
6. "Y" Setup / Ball in the Middle
7. Aim the Train at a Spot

#### **PLAY**

8. Backswing = FT / "L" to "L" Swing
9. Brush the Grass
10. Stick the Finish

## Skills

1. Short Pitch – 10 yards away, then putt until holed out.
2. Medium Pitch – 20 yards away, then putt until holed out.
3. Long Pitch – 30 yards away, then putt until holed out.

	Short Pitch	Medium Pitch	Long Pitch	Total
Score				

Your Score for one round must be **11** or less to pass this Pitching/Putting combined Skills test.

## Sand:

**Knowledge** – need to say and demonstrate these Sand forms

### PLAN

1. Club Selection: Loft and Bounce
2. Practice Swings
3. Enter the Bunker
4. Determine your Lie

### SETUP

5. Don't Touch
6. Hotdog In a Bun
7. Open Stance / Swing Parallel

### PLAY

8. Backswing = Follow-Through / "Y" to "L" Swing
9. Splash the Sand Under the Ball
10. Stick the Finish
11. Rake the Bunker

## Skills

1. Sand Shot – **5 of 5** balls out of bunker, landing and staying on the green

## Full Swing:

**Knowledge** – need to say and demonstrate these full swing forms

### PLAN

1. Find Your Target
2. Club Selection
3. Practice Swings

### SETUP

4. Hotdog in the Bun
5. Posture
6. "Y" Setup / Ball Positions
7. Aim the Train at the Target

### PLAY

8. "Y" to "L"

9. Release the “L” Brush the Grass
10. Brush the Grass
11. Stick the Finish, Show some Shoe

### **Skills**

1. Iron Shot – Hit a 6, 7, or 8 Iron off the ground at least **60** yards in air, **4 of 5** attempts.
2. Driver Shot – Hit Driver off a tee at least **90** yards in the air, **4 of 5** attempts.

### **Equipment, Rules and Etiquette Knowledge:**

1. This information is covered in the back of the Learning Program Handbook. You must answer 5 of 5 questions correct verbally.

### **Scoring:**

1. Once qualified by passing skills test, you will go play 9 holes on the golf course. For Level 5, you must score 51 or less 1 time. 1,350 yard course.